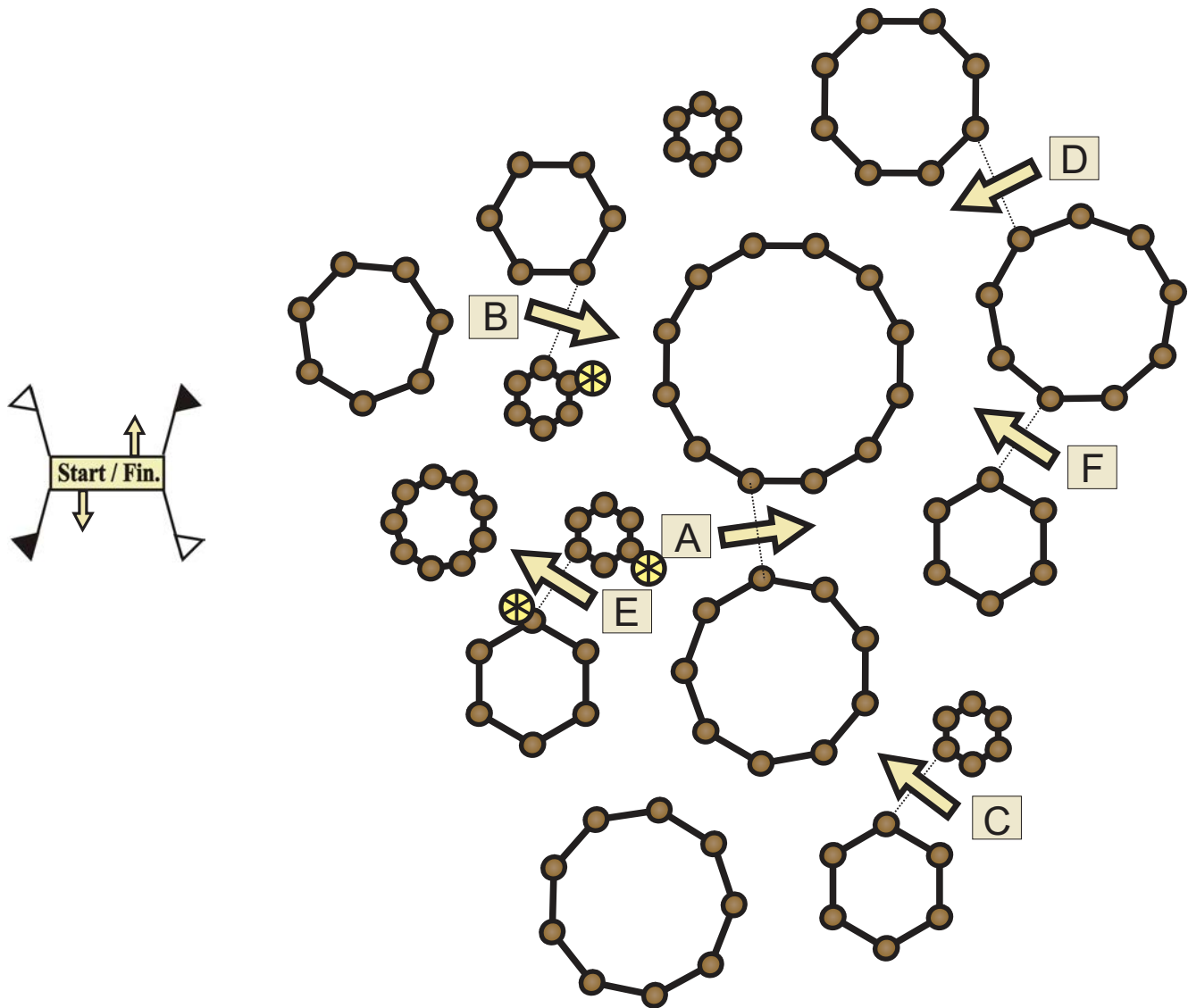




Horse Driving
Kronenberg

Hindernis 1.

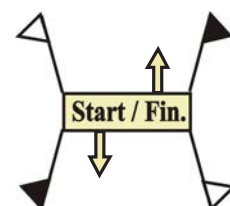
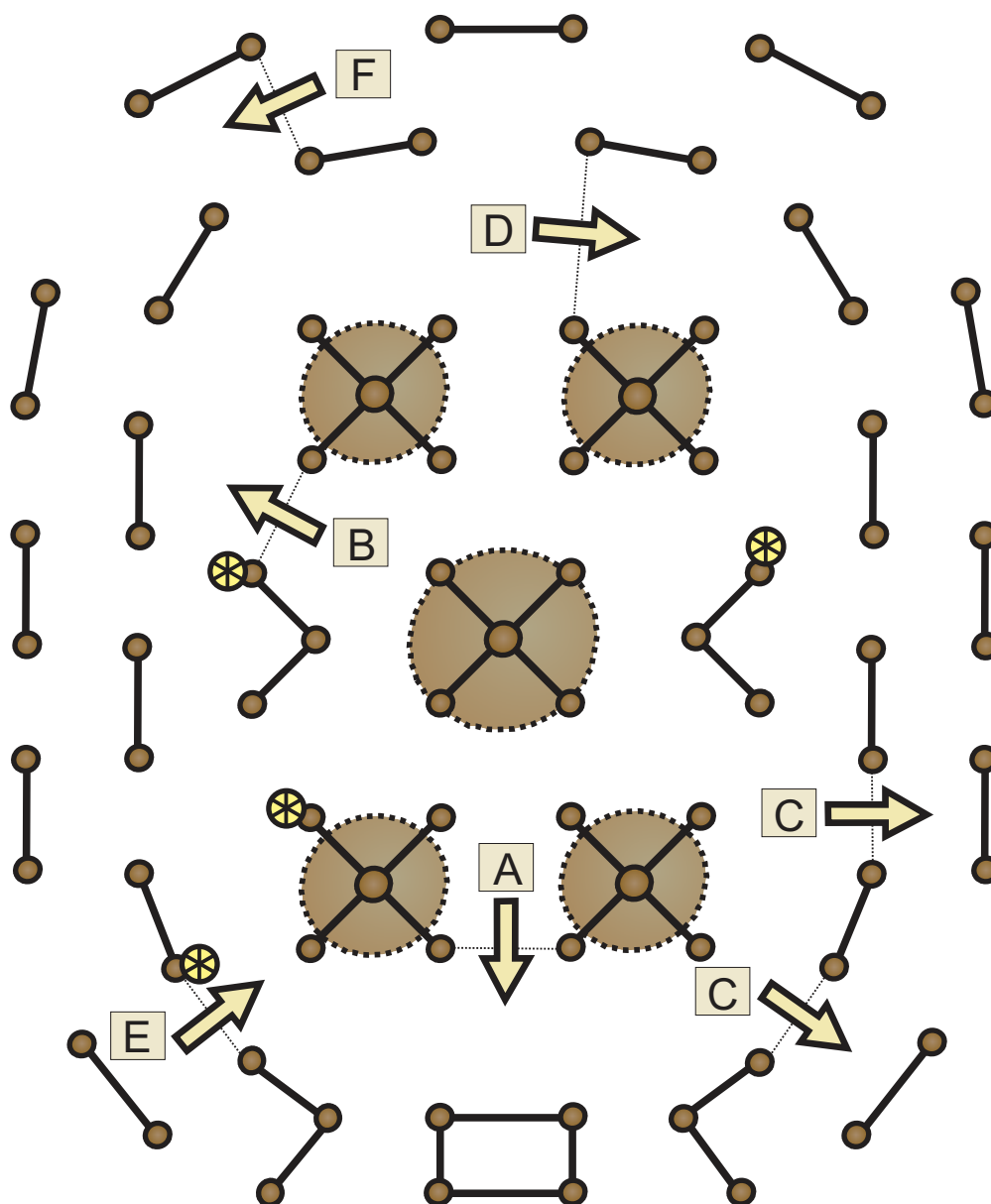


⊗ = Afrijdbaar element (3x)



Horse Driving
Kronenberg

Hindernis 2.

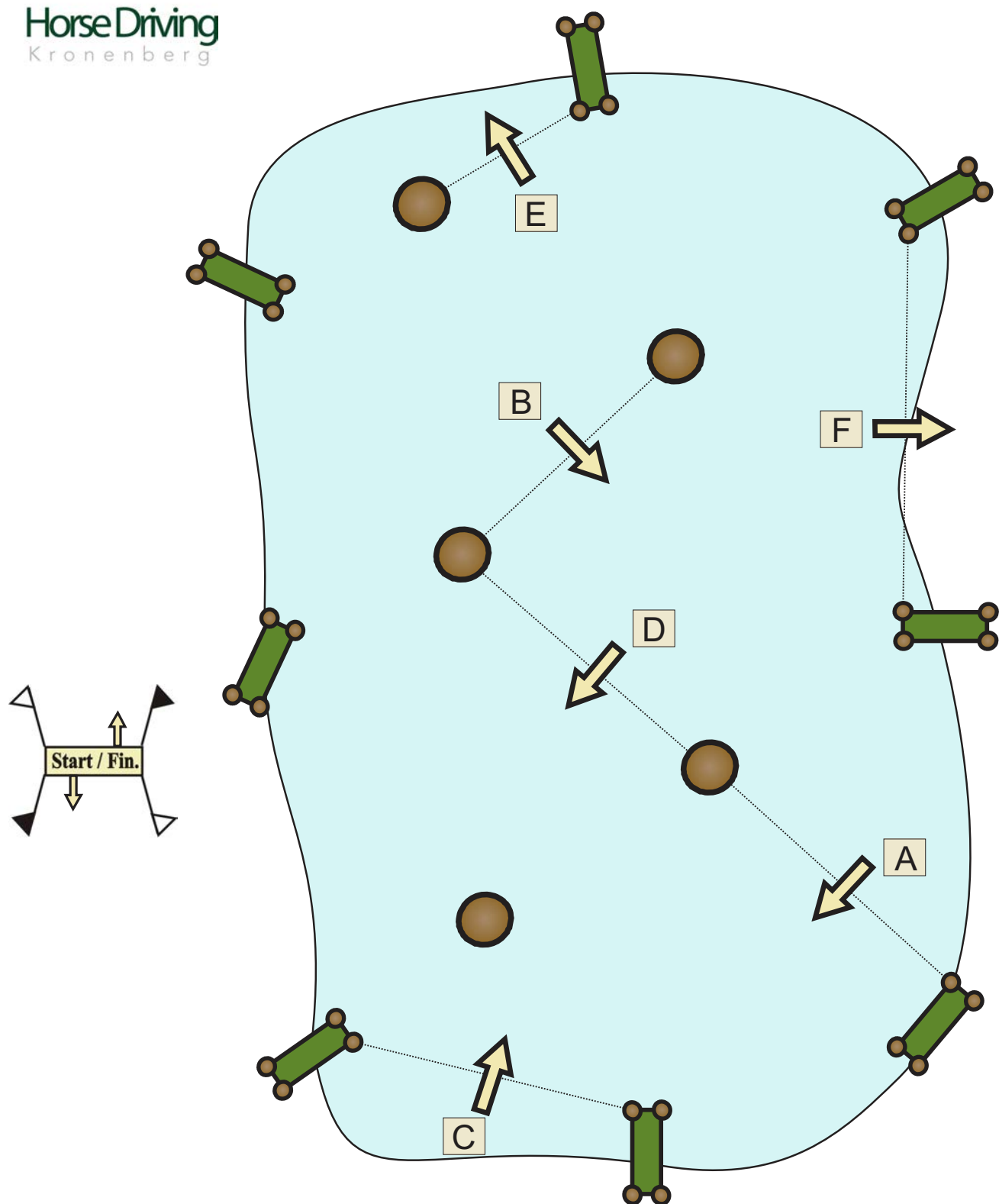


⊗ = Afrijdbaar element (4x)



Horse Driving
Kronenberg

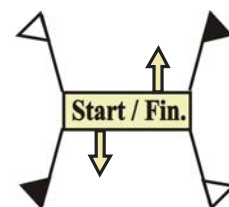
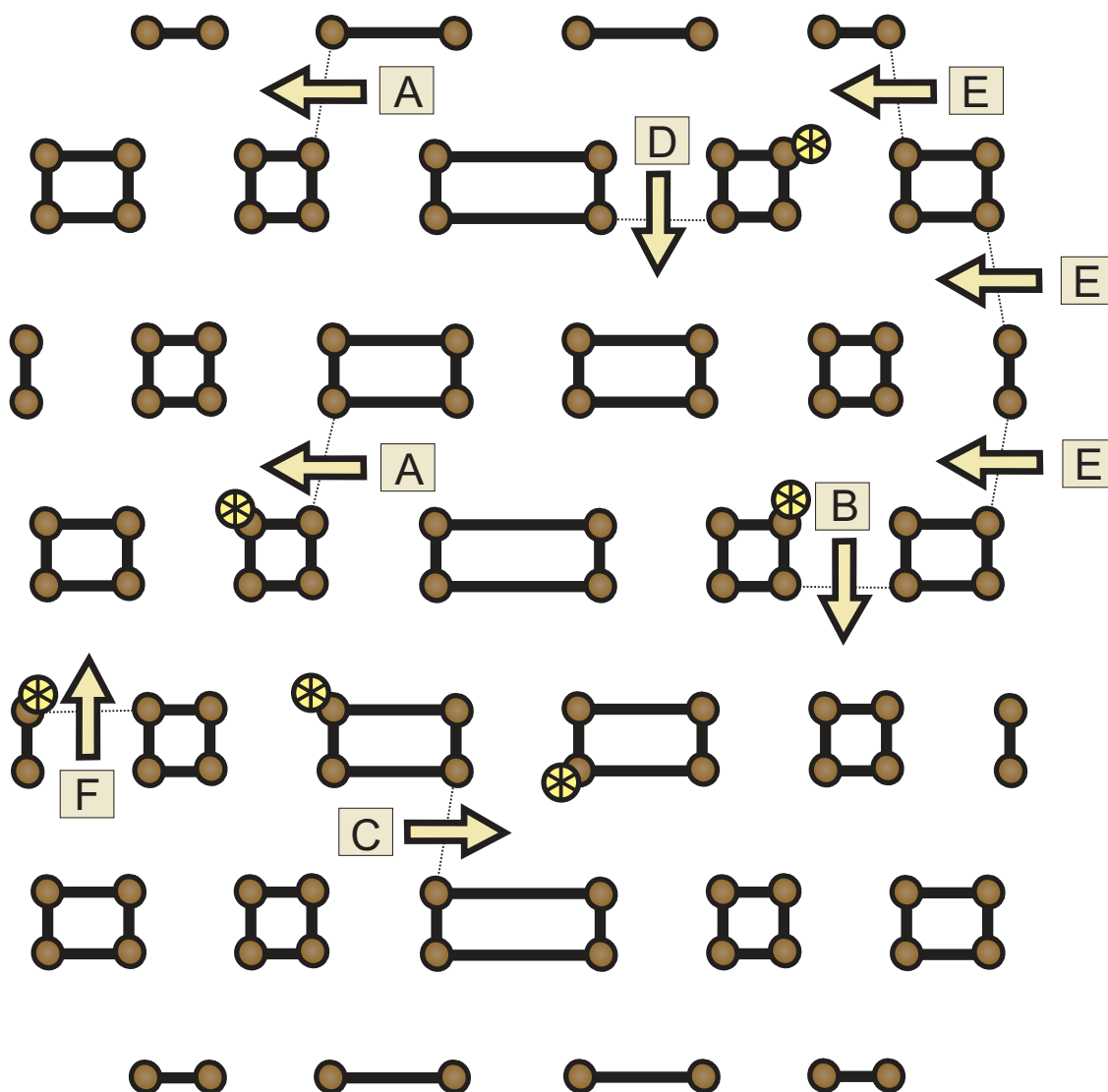
Hindernis 3.





Horse Driving
Kronenberg

Hindernis 4. (Niet voor klasse L)

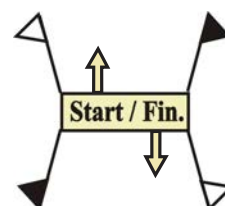
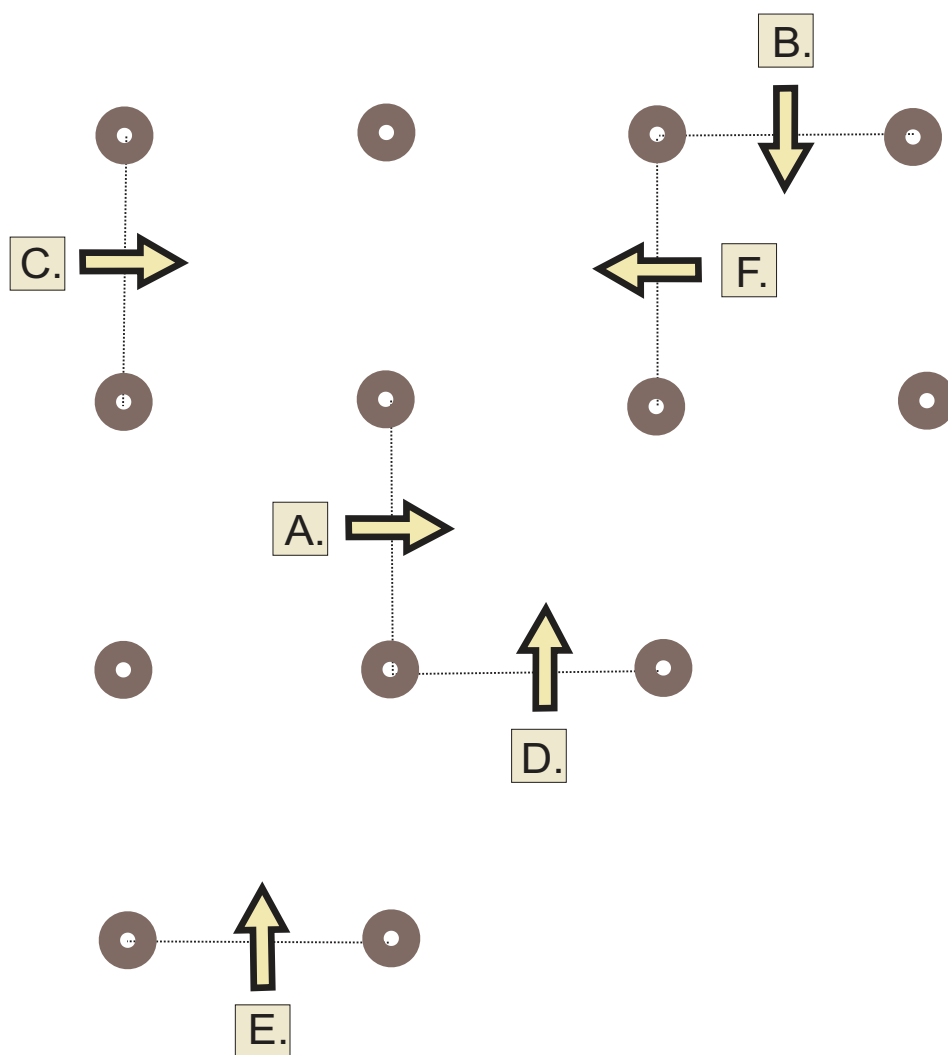


⊗ = Afrijdbaar element (6x)



Horse Driving
Kronenberg

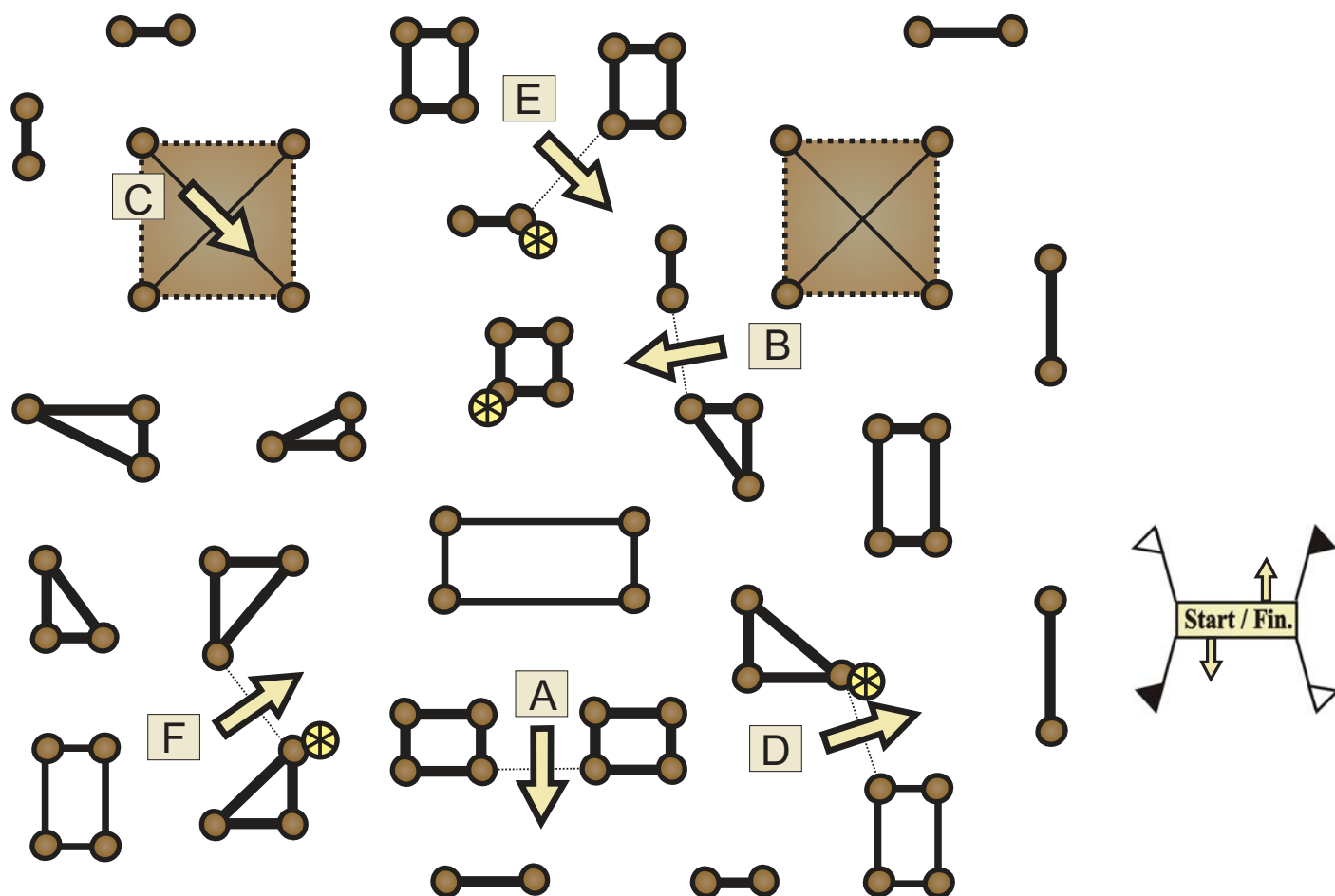
Hindernis 5.





Horse Driving
Kronenberg

Hindernis 6.

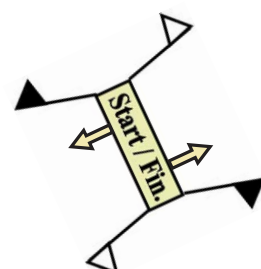
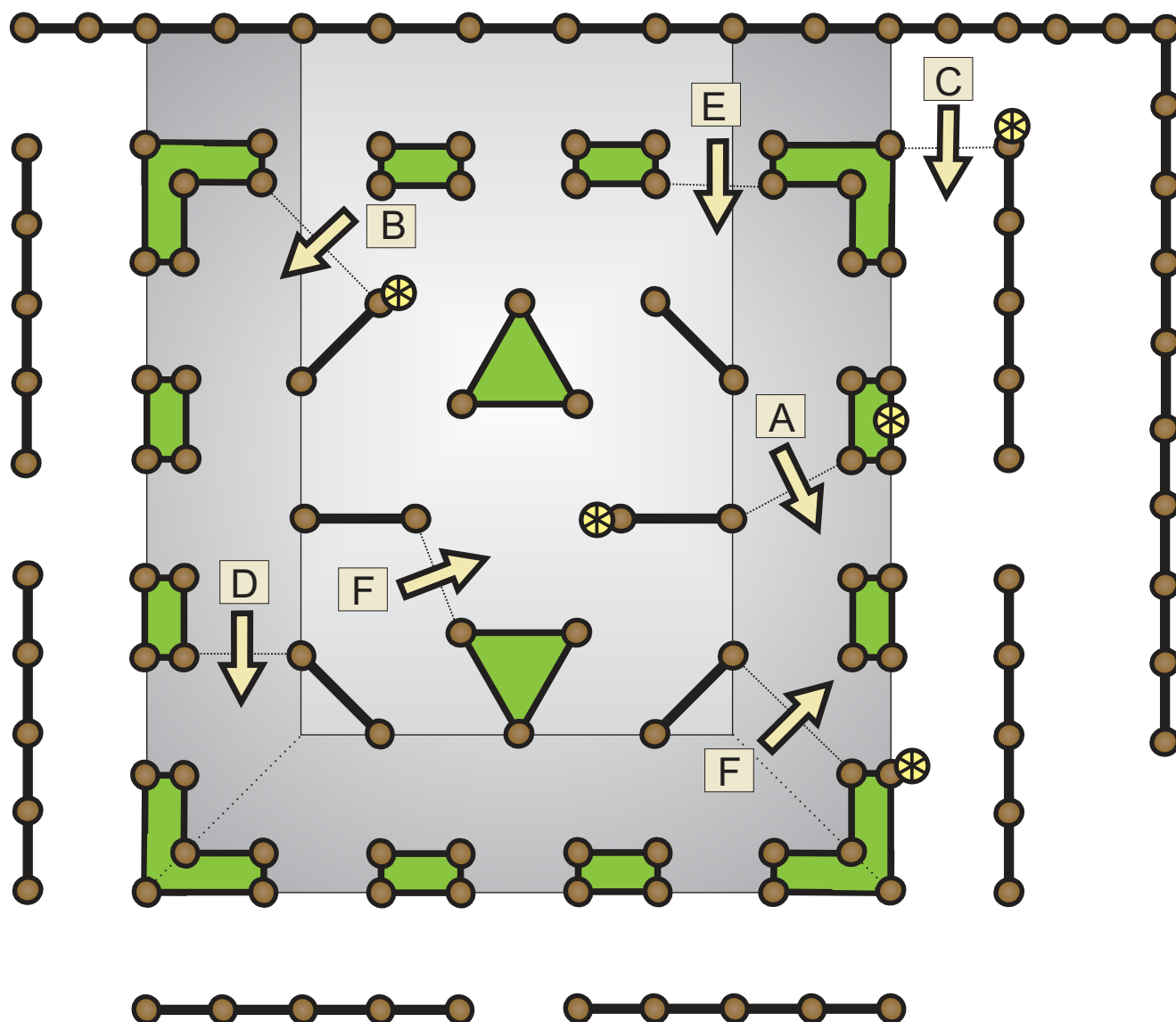


⊗ = Afrijdbaar element (4x)



Horse Driving
Kronenberg

Hindernis 7. (Alleen voor klasse Z-Pony)



⊗ = Afrijdbaar element (5x)